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Odin Program: Presentation Attack Detection

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Office of the Director of National Intelligence

I A R P A

BE THE FUTURE



Office of the Director of National Intelligence





IARPA Mission and Method

IARPA's mission is to invest in high-risk/high-payoff research to provide the U.S. with an overwhelming intelligence advantage

- **Bring the best minds to bear on our problems**
 - Full and open competition to the greatest possible extent
 - World-class, rotational Program Managers
- **Define and execute research programs that:**
 - Have goals that are clear, measureable, ambitious and credible
 - Employ independent and rigorous Test & Evaluation (T&E)
 - Involve IC partners from start to finish
 - Run from three to five years
 - Publish peer-reviewed results and data, to the greatest possible extent



Odin Program Goal

Goal: Develop biometric presentation attack detection technologies to detect when someone is attempting to disguise their biometric identity



ODIN

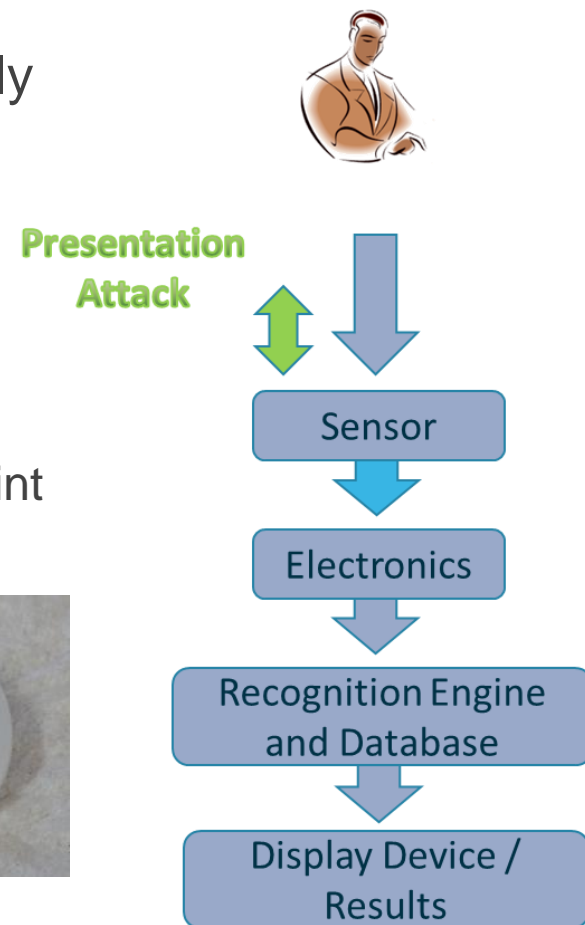
Program Pillars

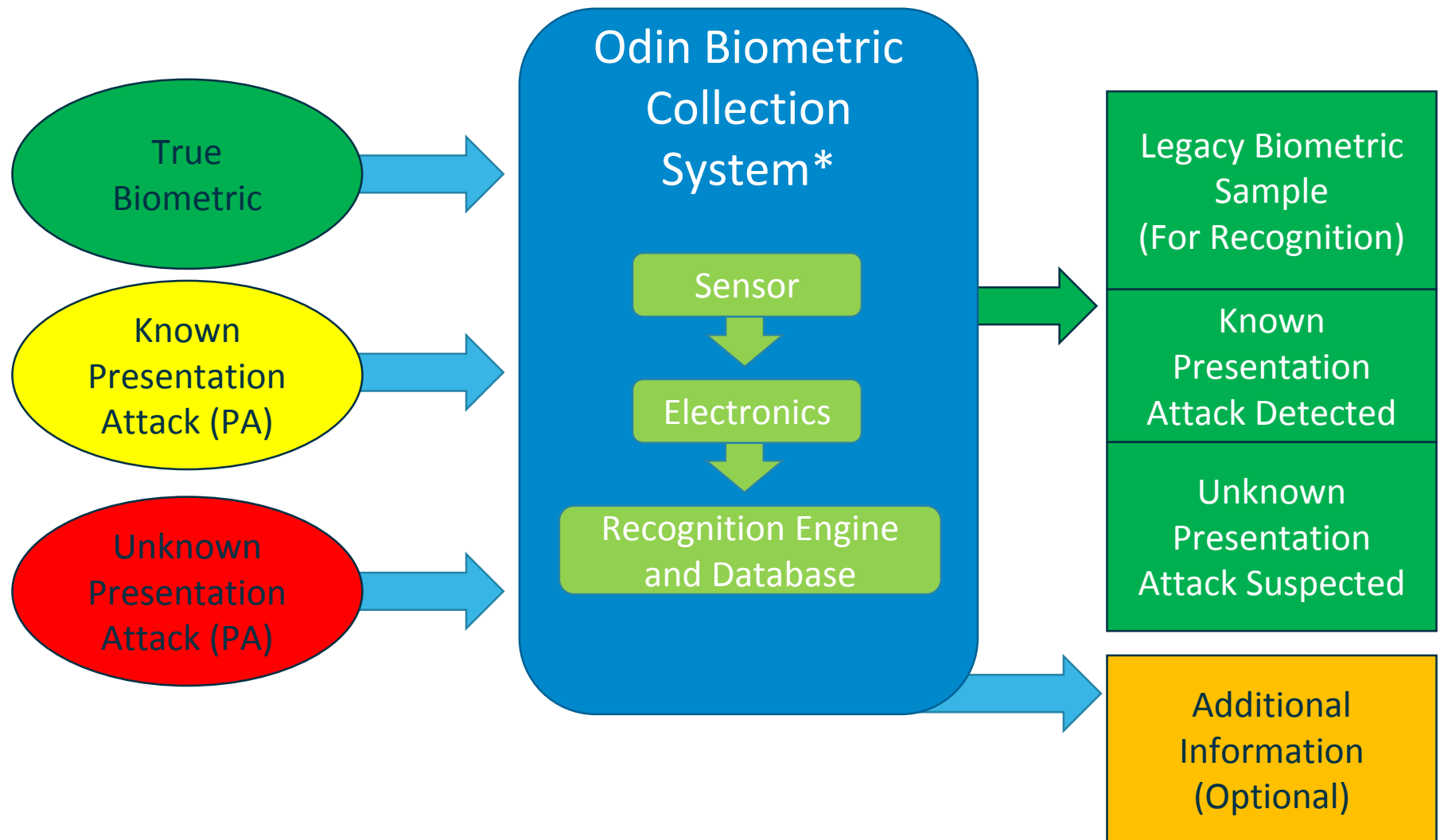
- Capable of detecting **known** and **unknown** attacks
- Ability to operate at **relevant** true/false detection rates
- Biometric recognition at the level of **existing technology**



Definition of Biometric Presentation Attacks

- Biometric Presentation Attacks (PAs), colloquially referred to as spoofs, are attacks launched against a biometric identification system that intentionally causes the sensor to fail to record the true biometric identity instead recording an alternate identity
 - Traditionally this has been accomplished by a physical prosthetic such as a latex/putty fingerprint







Odin Teams in Phase 2

Phase 2 Teams

Performers



Phase 1 Team

Test & Evaluation



**Member of The Family
(Dr. Terry Watters)**



Michigan State University

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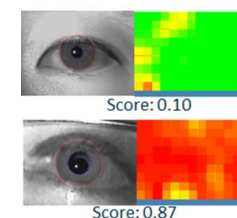
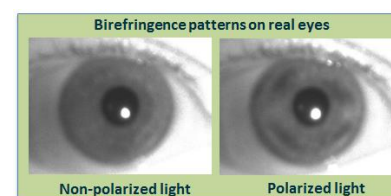
Finger

- **Sensor-based PAD Methods**
 - Open Source FTIR RaspiReader (MSU)
 - Hybrid electro-optic (Silk ID)
 - Fast Frame Rate (Silk ID)
 - Multi-Camera/Multi-Imaging (Silk ID)
- **Image-based PAD Methods**
 - Minutiae-based CNN Approach
 - Dynamic Characteristics of Fingerprint



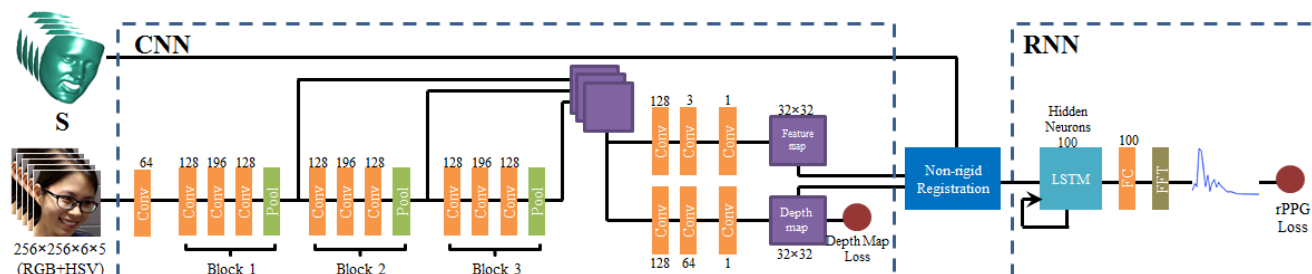
Iris

- **Corneal Birefringence PAD**
 - Human eyes produce birefringence characterized with specific properties
- **Multi-patch CNN**
 - Use deep learning techniques to learn optimal features
 - Examine CNN anatomy to analyze how the models detect PAs



Face

- **CNN Spatial supervision: pseud-depth map estimation**
- **RNN Temporal supervision: rPPG signal estimation**





University of Southern California - ISI

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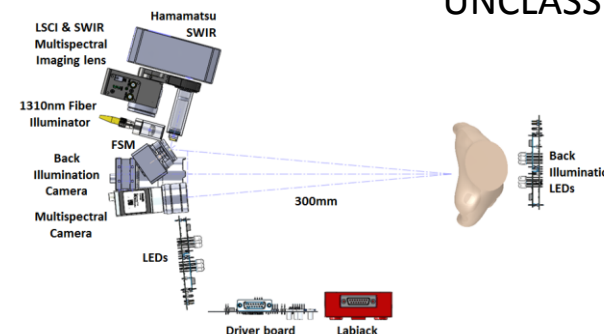
Finger

Multi-spectral Imaging

- CMOS Mono NIR Back-Illumination (940 nm, 3072x2048)
- CMOS Multispectral (Vis/NIR)(same as face)
- InGaAs Multispectral (SWIR)(same as face)
- InGaAs Laser Speckle Contrast Imaging (LSCI)(same as face)

Image-based PAD Methods

- Luminosity-based PAD
- Texture-based PAD
- Blood Motion-based PAD
- Skin Detection-based PAD



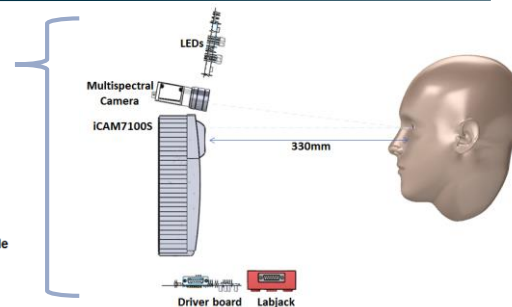
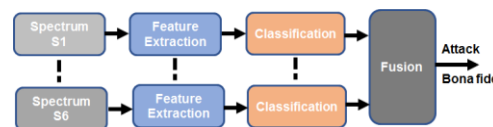
Iris

Multispectral camera

- Visible and 5 near-infrared spectral bands: 800nm, 830nm, 850nm, 870nm and 970nm

Software-based PAD

- Feature extraction: Gaussian, Laplacian, Steerable pyramids and LBP
- Classification: SVM, Softmax



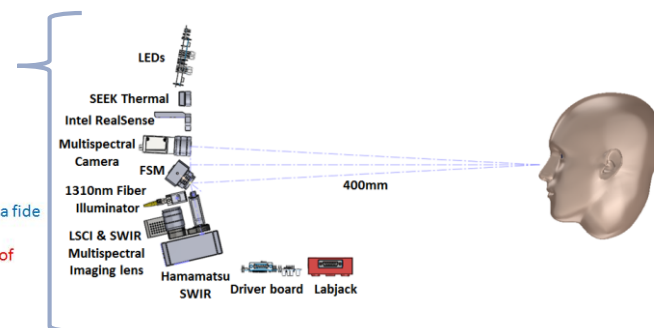
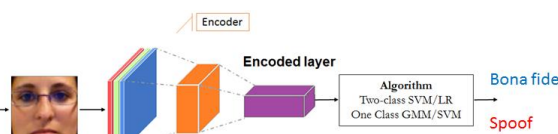
Face

Multi-spectral Imaging

- Intel RealSense SR300 Camera, Thermal Camera, CMOS Multispectral, Multispectral SWIR, InGaAs Laser Speckle Contrast Imaging (LSCI)

Software-based PAD

- Motion features caused by facial expression
- Temporal color changes caused by blood flow





Odin Program Metric

■ Presentation Attack Detection

- **True Detect Rate (TDR)** = Likelihood of correctly identifying a biometric PA
- **False Alarm Rate (FAR)** = Likelihood of incorrectly identifying a biometric sample as PA when it is a genuine sample
- **TDR @ FAR < X** = Likelihood of correctly identifying a PA for a fixed likelihood of a false alarm

■ Caveat

- Numbers are not go/no go
- Meaning is complicated by different PA's

	Phase 1	Phase 2	Phase 3
TDR @ 0.2% FAR	85%	95%	97%
Total Subjects	620	1700	2200

Number of Subjects	90% interval
100	± 8.25%
200	± 5.83%
350	± 4.40%
620	± 3.31%
1,700	± 2.00%
2,200	± 1.76%
5,000	± 1.17%
10,000	± 0.825%
100,000	± 0.26%



Odin Program Constraints

■ Biometric Performance

- **False Match Rate (FMR)** = Likelihood that a system will incorrectly determine that two biometric samples match (e.g., samples belonging to different subjects)
- **False Non-Match Rate (FNMR)** = Likelihood that a system will incorrectly determine two biometric samples do not match (e.g., samples belonging to the same person)
- **Determined via baseline testing on the same dataset calibrated on a larger dataset**

■ Operational

- **Projected Component Cost** = total cost of the components of the PAD system at volume (Less than \$5,000)
- **Temporal Representation** = time required to acquire data from subject to determine if biometric sample is a PA (Less than 30 seconds)



Test and Evaluation Objectives

- Phase 1
 - Focus on **known** PAs
- Phase 2
 - Focus on **unknown** PAs
- Phase 3
 - Focus on **known** and **unknown** PAs while maintaining **operational relevance** (cost, time, legacy performance)
- Government Controlled Tests
 - Goals
 - Collect high quality data that will be used to determine top performers
 - Analyze data results, characterize capabilities
 - Characterize the performance of an array of commercial biometric sensors against a range of presentation attacks

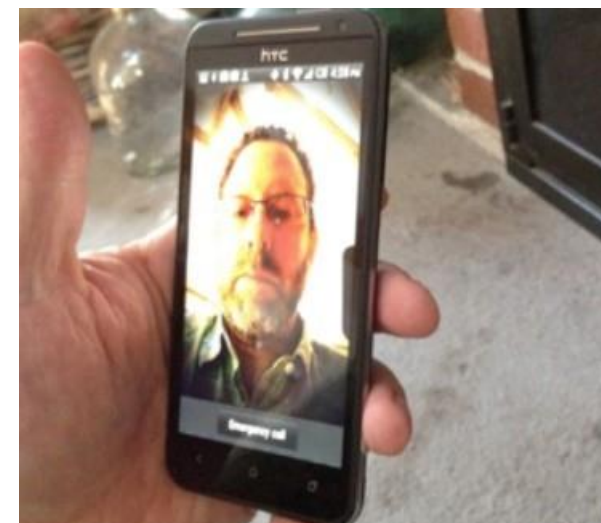
Phase	Month	Test Type	Attack Trials	True Attempts	Date
1	9	Self	50	100	Dec '18
1	13	Self	60	120	Apr '18
1	14	Government	200	400	May '18
2	26	Self	200	400	Feb '19
2	27	Government	100	200	May '19
2	32	Self	100	400	Aug '19
2	33	Government	200	500	Nov '19
3	38	Self	100	200	Apr '20
3	39	Government	100	250	May '20
3	45	Self	500	750	Nov '20
3	46	Government	500	1000	Dec '21

Presentation Attack Recipe Card

■ Visible Face Video Replay

- **Species:** Face Video Replay
- **Series:** MBGC V1
- **Dependencies:** IRB Defined by IRB governing image collection
 - License Approval: MCGC V1 dataset
 - Equipment: Computer, tablet or standard monitor
 - GFE: N/A
- **Resources:**
 - Expertise: Low
 - Lab space: Low
 - Storage Space: Low
 - Time: Low
 - Money: Low
- **Materials:** Computer, tablet or phone display
- **Settings:** Display: Computer, tablet or standard monitor
- **Resolution:** 1920 x 1080
- **Scaling:** 100% (no zoom)
- To download, your institution must sign the license agreement and obtain access to ND Multiple Biometric Grand Challenge v1: <https://sites.google.com/a/nd.edu/public-cvrl/data-sets>

Graphic is UNCLASSIFIED



ND Multiple Biometric Grand
Challenge (MBGC) V1
Visible Face Video
05186v191.ts
(or similar video)



Odin GCT: Face Presentation Attacks

List of Face Attacks

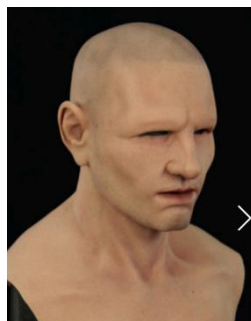
Analog photograph Glossy paper	Photo of Drew
Analog photograph Glossy paper	Photo of Diane
Halloween Transparent Mask with Makeup	Old Man Grump
Halloween Transparent Mask with Makeup	Frenchman
High Quality Composite Effects Full Silicone Mask	Mac the Guy
High Quality Composite Effects Full Silicone Mask	Derek
High Quality Composite Effects Full Silicone Mask	Remy the Stranger
Makeup Heavy Contour, COTS makeup	Contour v2
Makeup Old Age, COTS makeup	
Facial Disguise Paper glasses	Peach (light)
Facial Disguise Paper glasses	Brown (dark)
Silicone Partial face mask	Silicone Mask

Silicone face mask (Video)



Score 3.6
Complexity

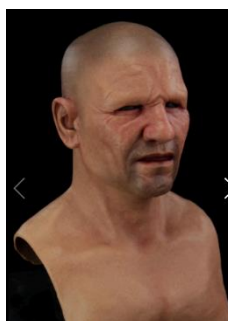
MEDIUM-HIGH



Mac the Guy



Derek



Remy the Stranger

Score 3.6
Complexity

MEDIUM-HIGH

Scale Value	Low	Low-Medium	Medium	Medium-High	High
Coded Value	1	2	3	4	5

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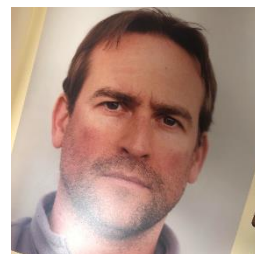


Photo of Drew

Score 1.4

Complexity

LOW



Brown (dark)

Score 1

Complexity

LOW



Peach (light)

Score 1

Complexity

LOW



Frenchman with, without Makeup

Score 1

Complexity

LOW



Old Man Grump

Score 1

Complexity

LOW



Old Age Makeup

Score 2.5

Complexity

MEDIUM



Performance on Key Metrics (Phase 1)

H1 (Odin Objective): Harden biometric collection systems against known and unknown presentation attacks (PAs)

- Focus of phase 1 is on detecting known attacks

Finger

	TDR @ 0.2% FAR	AUC
Goal	85%	
Baseline	7.0%	0.97
Odin-1	98.6%	1.0
Odin-2	99.1%	1.0
Odin-3	10.4%	0.99
Odin-4	72.9%	0.96

Face

	TDR @ 0.2% FAR	AUC
Goal	85%	
Baseline	0.4%	0.81
Odin-5	51.4%	0.93
Odin-6	5.9%	0.96
Odin-7	20.6%	0.93

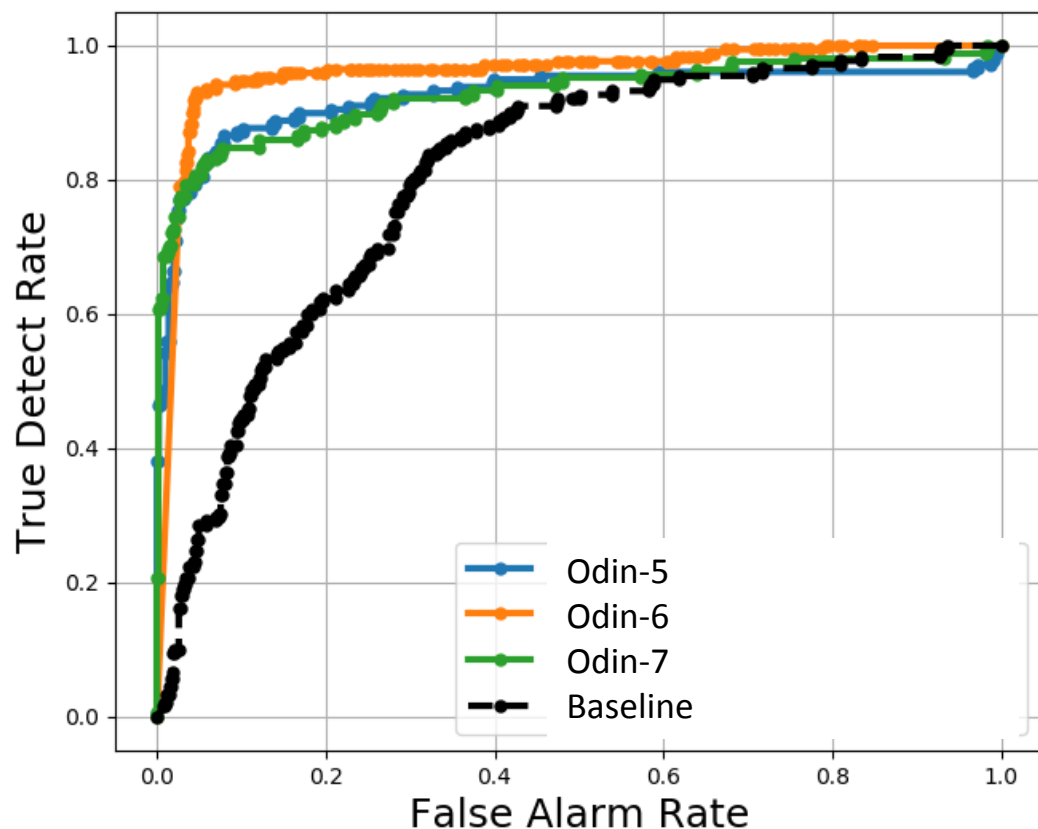
Iris

	TDR @ 0.2% FAR	AUC
Goal	85%	
Baseline	2.0%	0.8-0.61
Odin-8	71.4%	0.85
Odin-9	39.6%	0.91
Odin-10	4.7%	0.72
Odin-11	0.3%	0.5

Odin GCT-1 Results: Face

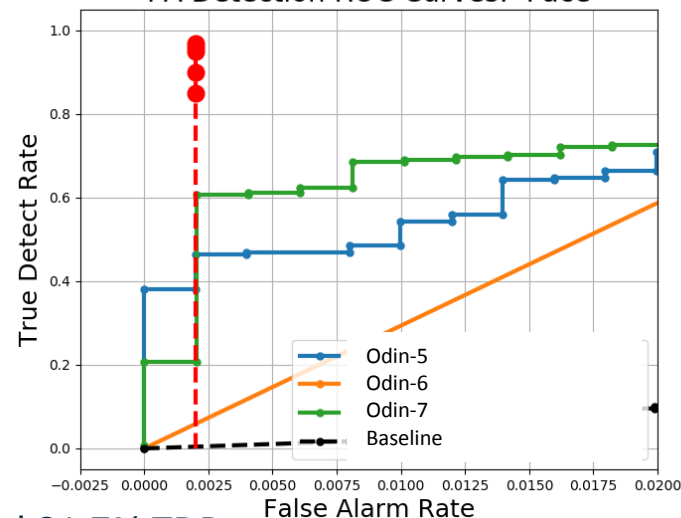
Best of Face PAD Algorithms

PA Detection ROC Curves: Face



Algorithm	AUC	TDR @ 0.2% FAR	TDR @ 2% FAR	TDR @ 5% FAR
Odin-5	0.93	51.40%*	70.90%	80.40%
Odin-6	0.96	5.90%	58.80%	93.00%
Odin-7	0.93	20.60%	72.70%	80.60%
Baseline	0.81	0.40%	10.10%	28.70%

PA Detection ROC Curves: Face

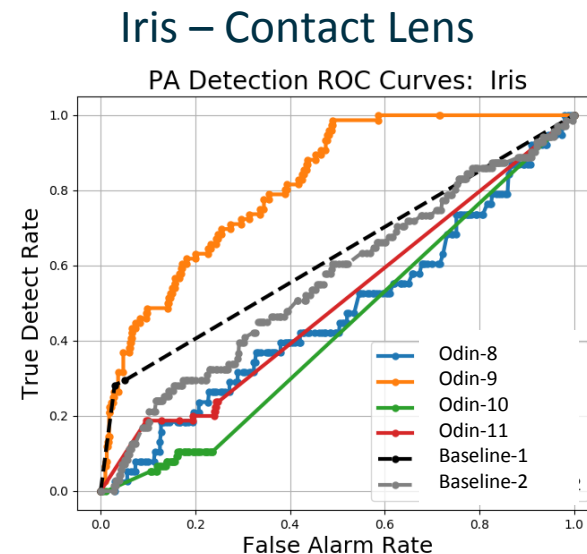
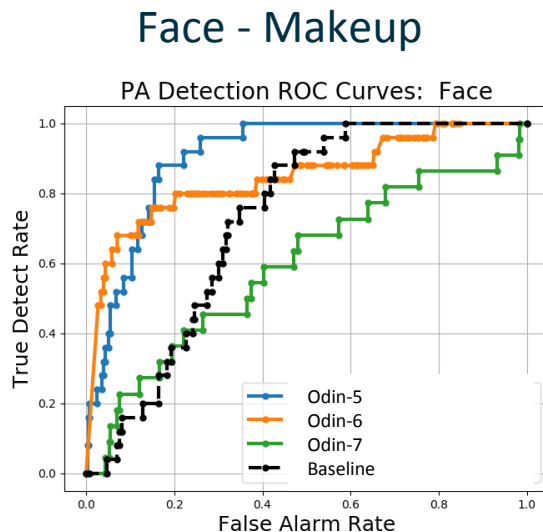


* Errors in submission lowered number, Odin-5 believes they had 81.7% TDR



Overall Phase 1 Testing

- Majority of performer approaches beat the baseline PAD solutions on all modalities
- Finger performance was good across all teams and improved significantly beyond baseline methods
- Most performers had trouble with Face and Iris PAD
- Makeup Face PAs most challenging for all performers and baseline
- Contact lens Iris PAs most challenging for all performers and baseline





Phase 2 Plans

- Focus on detecting **unknown** PAs
- Two Government Controlled **Tests**
- Additional emphasis on **makeup** and **contact lenses**
- Additional focus on **RGB-only** solutions for Face

- **Prize challenge** (tentative Fall 2019)
 - Algorithm PAD challenge
 - Release GCT-2 data with bona fides and PAs from baseline sensors for training/validation
 - In partnership with NIST



Contact Details

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 - Ashley.lyles@iarpa.gov
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Supplemental Slides



Odin Use Cases

	PA False Alarm Rate	PA True Detect Rate	Cost (\$)	Time	Biometric Recognition
Border / Travel Crossing	Small FAR			Fast	Highly Accurate
Visa Applications			Expensive	Long	Highly Accurate
HS Facility Access	Higher FAR	Higher TDR	Expensive	Long	Highly Accurate
HS Cyber Authentication		Higher TDR		Fast	
LS Facility Access					
LS Cyber Authentication		Lower TDR	Cheap	Fast	Low Accuracy

HS = High Security

LS = Low Security

Table is UNCLASSIFIED

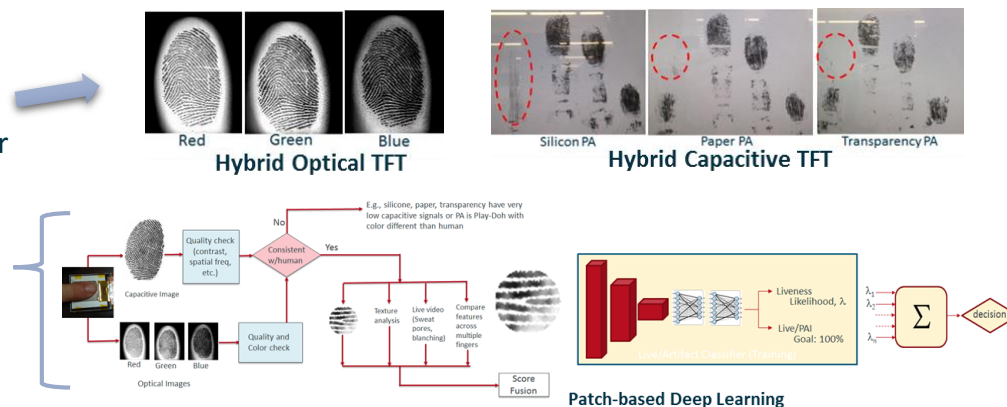


Crossmatch

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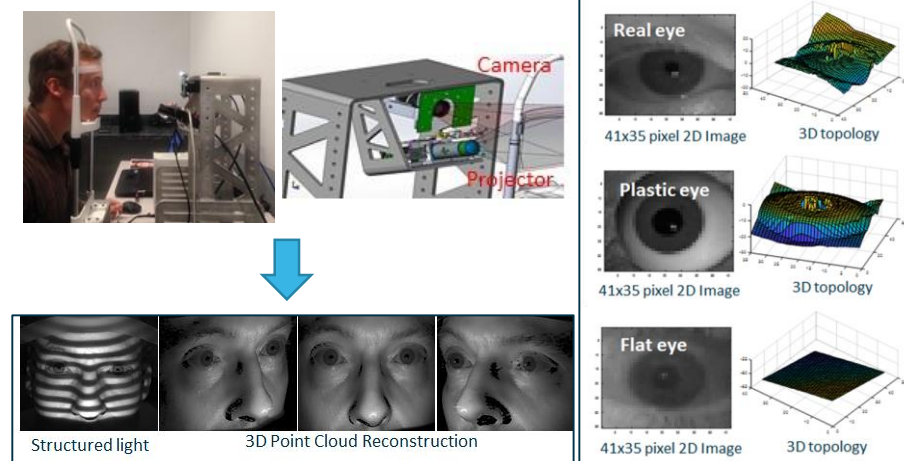
Finger

- **Sensor-based PAD Methods**
 - Hybrid TFT Fingerprint Scanner - Scans fingerprints using a contact thin film transistor (TFT) sensor array
 - 3D Structured Light (SLI) Fingerprint Scanner
- **Image-based PAD Methods**
 - Patch-based Deep Learning PAD (Hybrid)
 - Color Analysis (Hybrid)



Iris

- **3D Iris Scanner using structured light (SLI)**
 - Device scans both eyes at once; 2D scans with 810 nm LEDs
- **Fusion of 2D and 3D Eye Analysis**
 - 2D Analysis: pupil size vs. iris circularity with polynomial boundary
 - 3D Analysis: investigating large spatial frequency variations
- **Single 2D or 3D CNN PAD; Combined 2D and 3D CNN**
- **Fusion of Iris, Sclera, and Periocular Region Analysis**





Odin GCT: Fingerprint Presentation Attacks

List of Fingerprint Attacks

Overlay Silicone	Yellow Silicone
Ovelay Silicone + Addition	Fleshtone
Overlay Silicone	Sienna
Overlay Silicone	Nusil - Carbon conductor
Overlay with Conductive silicone (sputter)	Print v2
Overlay PCB Mold with Dragonskin	Print 2 with electrical tape backing
Overlay PCB Mold with Dragonskin modified	Silver Conductive ink, custom design details
Printed fingerprint on glossy paper v1 with conductive ink	
Printed fingerprint on conductive paper v2 (cut modified)	
Printed fingerprint on transparency	



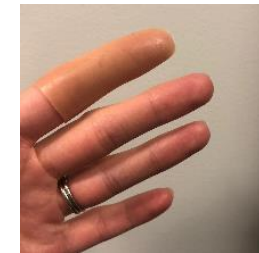
Printed fingerprint on Transparency

Score 1

Complexity

LOW

Scale Value	Low	Low-Medium	Medium	Medium-High	High
Coded Value	1	2	3	4	5

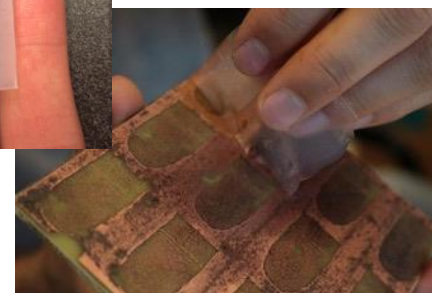
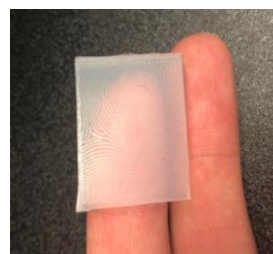


Pigmented Silicone Overlay Fleshtone

Score 2.7

Complexity

MEDIUM



PCM Mold with Dragonskin Overlay

Score 2.3

Complexity

LOW-MEDIUM

PCM Mold with Dragonskin Modified Overlay

Score 2.5

Complexity

MEDIUM



2D printed fingerprint with conductive ink

Score 3.7

Complexity

MEDIUM-HIGH



Yellow Silicone Overlay

Score 2.7

Complexity

MEDIUM

Yellow Silicone Overlay + Addition

Score 3.2

Complexity

MEDIUM

Conductive Silicone Overlay

Score 2.7

Complexity

MEDIUM

Figures are UNCLASSIFIED



Odin GCT: Iris Presentation Attacks

List of Iris Attacks

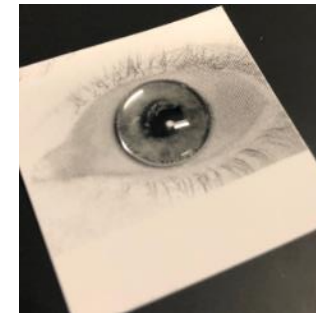
Fake Van Dyke eye, mounted	Brown, R
Fake Van Dyke eye, mounted	Hazel, R
Printed iris with molded transparent dome	Transparent resin, Doll eye, R
Cosmetic Contact lens	Acuvue Accent Vivid
Cosmetic Contact lens	Air Optix Blue



Van Dyke Eye Brown
Score **1.3**
Complexity **LOW**



Van Dyke Eye Hazel
Score **1.3**
Complexity **LOW**



Transparent Resin
"Doll" Eye construct
Score **1.3**
Complexity **LOW**



Cosmetic Contact Lens
Score **2.7**
Complexity **MEDIUM**

JADE GREEN

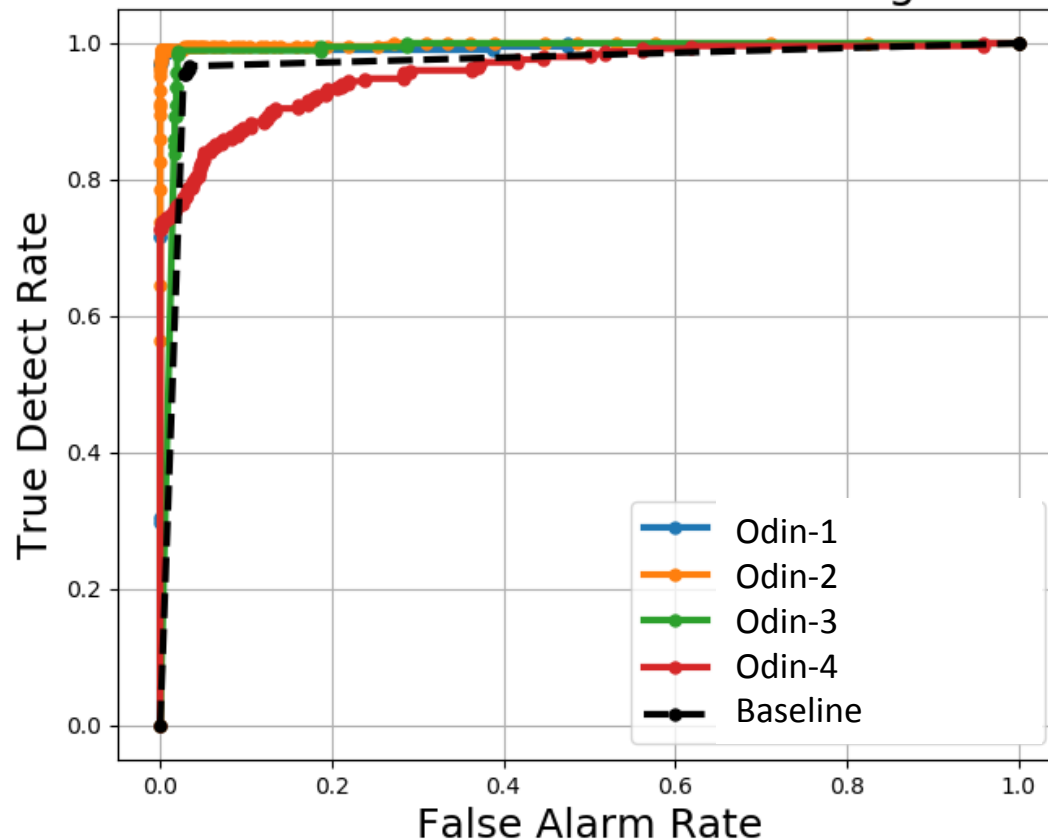
Figures are UNCLASSIFIED



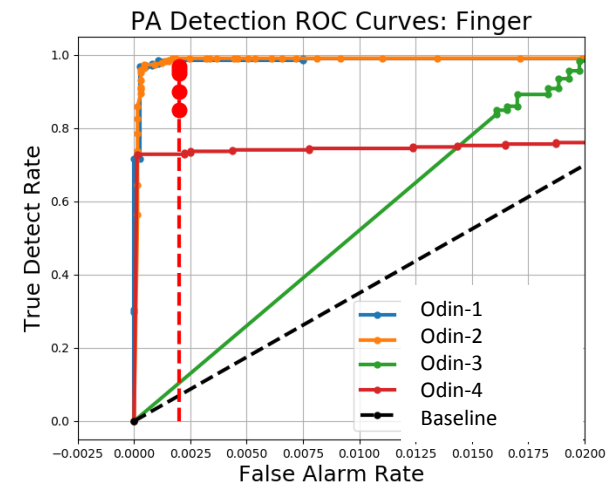
Odin GCT-1 Results: Finger

Best of Finger PAD Algorithms

PA Detection ROC Curves: Finger



Algorithm	AUC	TDR @ 0.2% FAR	TDR @ 2% FAR	TDR @ 5% FAR
Odin-1	1	98.6%	99.1%	99.1%
Odin-2	1	99.1%	99.1%	99.6%
Odin-3	0.99	10.4%	98.4%	98.9%
Odin-4	0.96	72.9%	76.1%	82.9%
Baseline	0.97	7.0%	7.0%	96.7%

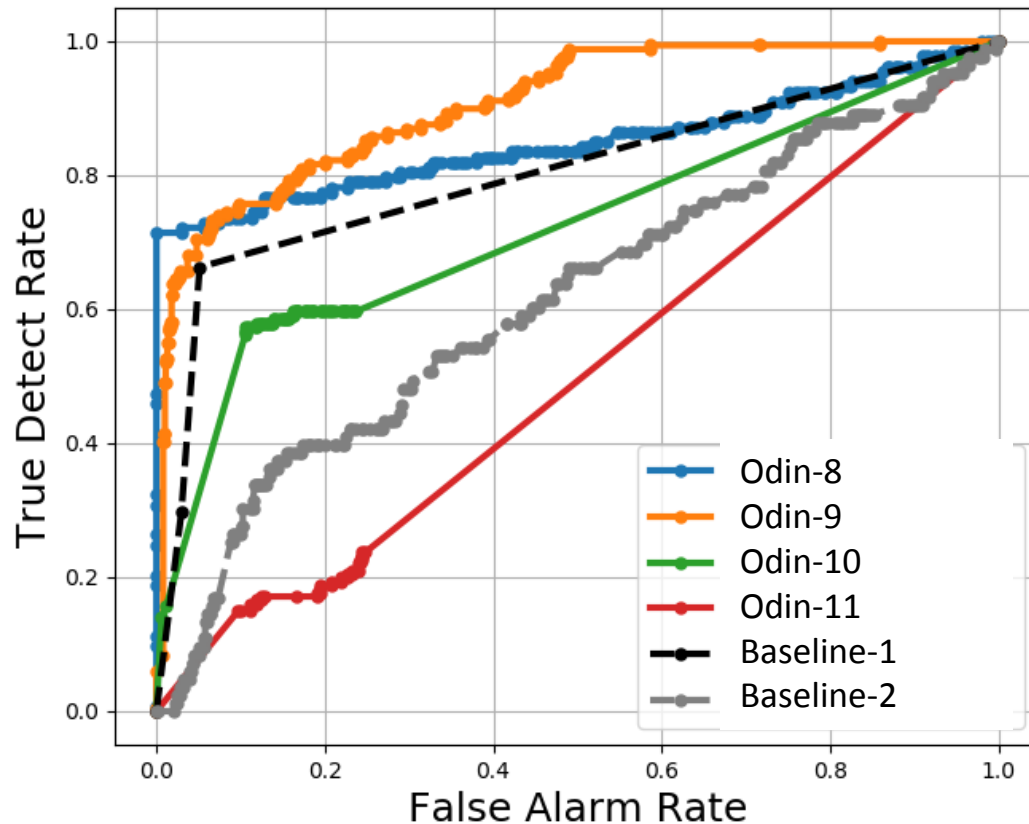




Odin GCT-1 Results: Iris

Best of Iris PAD Algorithms

PA Detection ROC Curves: Iris



Algorithm	AUC	TDR @ 0.2% FAR	TDR @ 2% FAR	TDR @ 5% FAR
Odin-8	0.85	71.4%	71.4%	72.2%
Odin-9	0.84	39.6%	55.0%	59.8%
Odin-10	0.72	4.7%	19.3%	32.3%
Odin-11	0.5	0.3%	3.1%	7.7%
Baseline-1	0.8	2.0%	20.1%	64.0%

PA Detection ROC Curves: Iris

